

Annette Weintraub

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SELECTED EXHIBITONS

- 2017 "Artists for Puerto Rico Benefit Exhibition," The Clemente 107 Suffolk Street, New York
- 2014 *D-ART 2014*, Visualisation iV 2014, Universite Paris Descartes, Paris, France.
Computer Graphics, Imaging and Visualization, CGIV 2014, Nanyang Technological University, Singapore.
- 2013 "Sacred Journey: Walking as Spiritual Action," Mineapolis Institute of Arts, Minneapolis, MN. August 31, 2013-July 31, 2014.
"Digital Art And The Urban Environment," Pace Digital Gallery, Pace University, New York.
"Slide Stories," Spotlight on Turbulence.org <http://turbulence.org/spotlight/index.html>
"AR2View," [segment "Brutalism"], College Art Association, February 2013. Essays by Conrad Gleber, Mimi Sheller and Meredith Hoy, curated by (v1b3.com). Online at <http://v1b3.com/> (catalogue)
"Baseless Legion of Architects Rent Asunder," group collaboration curated by Dave Miko + Tom Thayer., Eleven Rivington Gallery, February 17-March 17th.
- 2012 "Environments— Natural —Constructed," SIGGRAPH Digital Arts Community. (Juried).
- 2010 2010 FILE, 2010, ESI' Cultural Centre, Sao Paulo, Brazil.
- 2009 "One Text, Many Stories," Spotlight on Turbulence.org
"A Slow Reveal..." University of Maryland, College Park. <http://www.artgallery.umd.edu/exhibit/292.09/index.html>
"Day of the Dead," Everhart Museum, Scranton, PA.
- 2007 Slowtime. QuickTime as an artistic medium. Cinematheque 2007. <http://mac.le-musee-divisioniste.org>.
Parent, Sylvie, Projects Web Localisation [Photographic Projects for the Web: Site Recognition], CV ciel variable, Montreal, Canada,
- 2006 Eco-Poetics. Finger Lakes Environmental Film Festival, Ithaca College, and Rose Goldsen Archive of New Media Art, Cornell University. Curated by Timothy Murray, Cornell University.
[DAM] Berlin: Computer Fine Arts Collection. <http://www.dam.org/berlin>.
- 2005 "Spaces of Uncertainty," net.art parallel exhibition, 66 East, Amsterdam, NL <http://www.66east.org>.
- 2003 5th Salon de Arte, Centro Cultural Pablo de la Torritente Brau, Habana Vieja, Ciudad Habana, Cuba.
Media Centre at Le Musée di-visioniste 2003, Cinematheque. <http://www.le-musee-divisioniste.org/mediacentre/>.
First Chiang Mai New Media Art Festival, Chiang Mai University Museum, Chiang Mai, Thailand.
"Digital Downtown," Pace University, New York.
- 2002 International Art Biennial-Buenos Aires, Museo Nacional de Bellas Artes, Buenos Aires, Argentina.
National Art Biennial-Buenos Aires, Museo Nacional de Bellas Artes, Buenos Aires, Argentina.
The Land Project. <http://digilander.libero.it/dlsan/land/index.htm#26>.
Drunken Boat, April issue. <http://www.drunkenboat.com>.
FILE2002 Festival Internacional de Linguagem Eletronica, Sao Paulo, Brasil.
"////---Reload---///," Istanbul Contemporary Art Museum. <http://www.istanbulmuseum.org/reload/>
"Video Biennial Israel" Digital Artlab, Tel Aviv, Israel.
"ChroniqueA," <http://www.givideo.org/lab/chroniqueA.html>
- 2001 "The Mirror That Changes," Swiss RE. Zurich, Switzerland. (www.virtualthemeworld.com/mirror), Commissioned work
"Paradise in Search of A Future," Part II. CEPA, Buffalo, New York. Comisioned Work. (CEPA.BUFFNET.NET/EXHIBIT.2001/PARADISE2/WEINTRAUB/MIRAGE/INDEX.HTML)
"Paradise in Search of A Future," The Atlanta Contemporary Art Center, Atlanta, GA.
5th Graz Biennial of Media and Architecture. Graz, Austria.
"IMAGINE 2001", University of Gävle, Sweden .
"New Art for Web and Wall," ICP/International Center for Photography, New York.
"Urban Myths," Digital Artlab, Tel-Aviv, Israel; Bezalel Academy for Arts and Design, Jerusalem, Israel.
"Silent Motion" Picker Gallery, Kingston University, Kingston, UK; and Colville Place Gallery, London, UK.
"Cinema Online," International Film Festival, Rotterdam, Netherlands.
Contact Zones," Calgary at the Nickle Arts Museum, the University of Calgary, Canada.
"Périphérique - a web bookmark project ," GIV (Groupe Intervention Vidéo), Montreal, Canada.
- 2000 "2000 Biennial", Whitney Museum of Art. New York City.
<http://artport.whitney.org/exhibitions/biennial2000/weintraub.shtml>.
"The Once and Future Web," National Library of Medicine, NIH, Bethesda, MD.
"Nedslag," Fylkingen in Stockholm, Sweden.
"WOMANTEK: Women Artists Using Science and Technology," Peninsula Fine Arts Center, Newport News, VA.
SXSW Interactive Art Festival, Art Gallery. <http://www.sxsw.com/art/gallery.shtml>.
"Périphérique—a web bookmark project," GIV (Groupe Intervention Vidéo). Montreal,Canada. number 77, November 2007.
"Art Gallery, Siggraph2000, New Orleans, LA.
"ByPaths," Moving Image Gallery, New York City.
Viper 2000, Festival. Basel, Switzerland. <http://www.drs.ch/site/drs2/programm/sendu/t36/reflexe18.html>.
ISEA 2000, Forum des Images, Paris, France.

Gertrude Posel Gallery, University of Witwatersrand, Johannesburg, South Africa

1999 "Sampling Broadway," Comissioned work. Turbulence.org
 "Il Bienal Mercosul," Cyberport, Terminal 2: International Community, Porto Alegre, Brazil.
 "Reel New York.Web," Thirteen/WNET TV. <http://www.wnet.org/reelnewyork>.
 "technOasis"" , SIGGRAPH 99, Los Angeles, CA. <http://www.siggraph99.org/>.
 "[techne]W3LAB," <http://gsa.rutgers.edu/maldoror/techne/techne.html>.
 "Contact Zones," Herbert F. Johnson Museum of Art, Cornell University, Ithaca, NY. Traveled to Hobart & William Smith College, Geneva, NY; Centro de la Imagen, Mexico City; Virginia Film Festival, Charlottesville, VA.
 "Cin(E)-Poetry Fest, Literary Television, National Poetry Association, Somarts Theater, San Francisco, CA.
 "Digital Traces," 55 Mercer Gallery, NYC.
 Nomad Videofilm Festival. Fine Arts Cinema, Berkeley; Northwest Film Center, Portland; 911 Media Arts, Seattle, Catacomb Microcinema, Winnipeg, Canada; Praque Indies 2000, Catacomb microCinema.
 "WomanTEK," curated by Art & Science Collaborations, Rosemont College, Rosemont, Pa.
 "Touchware," SIGGRAPH 98, Orlando, FL.
 "Beyond Interface," International Museums and the Web Conference. Toronto, Canada.
 Interactive Media Review, I.D. Magazine.
 Muséd d'art Contemporain de Montreal, Media Centre.
 "Touchware," SIGGRAPH 98 Art and Animation Show, Orlando, FL.
 "Illuminated Manuscripts," Contemporary Art Center of Virginia, Virginia Beach, VA.
 "REVTECH," Foreman Gallery, Hartwick College, Oneonta, NY.

1998 "Digital Visions," Ulster County Community College. Stone Ridge, NY.
 "Digital Perspectives," Ukrainian Museum of Modern Art, Chicago, IL.
 "TechnoSeduction," The Cooper Union. January, 1997.

1997 ISEA97 International Symposium on Electronic Art. Art Institute of Chicago, Chicago, IL.
 "Incomplete Dislocations," Web Art & Interactive Digital Exhibition, Centre for Art Tapes, Halifax, Nova Scotia.

1996 "Hello World—Private Places-Global Spaces," Zurich Museum of Design. Zurich, Switzerland.
 "Kahanamoku & Beyond," a satellite exhibition, Biennale of Sydney. Casula Powerhouse, Sydney, Australia.
 "Picture Element." Valencia College, Orlando, FL.

1995 "Realms," featured project on ArtNetWeb.
 "CODE," Ricco/Maresca Gallery, NYC.
 "The Third Annual NYC Digital Salon," School of Visual Arts.
 "International Computer Artists," Frances Colburn Gallery, University of Vermont, Burlington, VT.
 "Image Electronic," Euphrat Museum of Art, DeAnza College, Cupertino, CA.
 "Picture Element," The Lobby Gallery, Deutchebank, New York.
 "The Digitalists," Marymount Manhattan Gallery. Sponsored by Art & Science Collaborations.

1994 "Metamorphoses: Photography in the Electronic Age," FIT, curated by the Aperture Foundation for Photography and the Visual Arts, New York City (September, 1994). Traveling to The Blaffer Gallery, University of Houston, Tampa Museum of Art, Philadelphia Museum of Art, San Jose Museum of Art, Kemper Museum of Contemporary Art and Design.
 "Night Light," Museum of Contemporary Art, ISEA 94 (International Symposium on Electronic Art), Helsinki, Finland.
 "Inaugural exhibition," Advanced Technology Center, DeAnza College, Cupertino, CA.
 "From Drawing to Montage: Computers in Art." Parsons School of Design, and the Boston Computer Museum, Boston, MA.
 "Art and Design Show," SIGGRAPH 94 (Special Interest Group for Computer Graphics), Orlando, FL.

1993 "The Art Factor," Fourth International Symposium on Electronic Art. Minneapolis College of Art & Design.
 "Picture Element." Art Initiatives. New York Law School.
 "Concrete Erections," Michael Ingbar Gallery of Architectural Art, NY.

1992 TISEA (Third International Symposium on Electronic Art), Ars Multiplicata, Sydney, Australia,
 "Digital Photography," Santa Rosa Junior College Art Gallery, Santa Rosa, CA.
 "Annette Weintraub, Digital Composites: Disintegration/Reconstruction," Fine Arts Museum of Long Island, Hempstead, NY.
 [one-person show]

1991-92 ACM SIGGRAPH Traveling Art Show Boston Computer Museum, Boston, MA.
 "Interface: Computers & Art," Park Avenue Atrium.
 "Computers in Art and Design," SIGGRAPH 91, Las Vegas, NV.
 "Small Computers in the Arts Exhibition," University of the Arts. Philadelphia, PA.

1988 "Small Computers in the Arts Exhibition," Philadelphia, PA.

1987 "Visible Light," Artists and the Electronic Age Exposition. City College of New York.
 "Forms and Fabrications," Leonard Perlson Gallery, NY. [one-person show]19986
 "Fifth Annual Juried Show of Computer Art & Video," Fine Arts Museum of Long Island.

1985 "Electronic Theater '86-Science into Art," NYC ACM/SIGGRAPH, Javits Center, NY.

COMMISSIONED WORK

2011 "The Mirror That Changes," Rushlikon Center for Global Dialogue, Swiss Re, Zurich, Switzerland.
 2011 "Mirage," CEPA, Buffalo, New York.
 1999 "Sampling Broadway," Turbulence.org Commission.

GRANTS and AWARDS

2011 City SEEDS, Computer-Aided Mosaic Design and Rendering, Co-PI with Prof. George Wolberg
 2010, 2009, 2008, 2004, 01, 00, 1999 PSC-CUNY Research Foundation Grant, Visual Art.
 1998, 97, 95, 93, 90 PSC-CUNY Research Foundation Grant, Visual Art.
 1998 ID Magazine, Silver Award, Interactive Media Design Review
 1995 Finalist, Dallas Area Rapid Transit (DART). Public art project, Convention Center.
 1993 Metropolitan Transit Authority, Arts for Transit. Finalist, 59th Street commission.
 1991 New York Foundation for the Arts. Artists' Fellowship, Printmaking/Drawing
 1991 Merit Award, How Magazine Electronic Art issue, July/August 1991.
 1989, 1979 Residency, Yaddo. Saratoga Springs, NY.

SELECTED COLLECTIONS

The Aldrich Museum of Contemporary Art	American Telephone and Telegraph Long Lines
Best Products Company	The Cooper Union
FMC Corporation	Euphrat Museum of Art
Peat Marwick, Inc.	Fine Arts Museum of Long Island
The Prudential Insurance Company	LeHigh University
The Print Club of Albany	The West Texas Museum
The Wichita Museum	Computerfinearts
Swiss Re	

CURATED EXHIBITIONS

2005 "Urbanisms," Pace Digital Gallery, Pace University. <http://csis.pace.edu/digitalgallery/>. (Catalogue).

BOOK CHAPTER

"Overload/Absence: The Collapse of Space to Surface in Representations of Urban Space," Media Art and the Urban Environment: Engendering Public Engagement with Public Policy, Frank Marchese ed, Springer International Publishing, Switzerland, 2015, pp155-176.

BIBLIOGRAPY

Reviews, Articles

Joanne McNeil, Domenico Quaranta, Nick Lambert eds., Art and the Internet, Black Dog Publishing, London, 2014, pp.48-49.
 Robert Hirsch, Exploring Color Photography, 5rd edition, Brown & Benchmark, 2011. Image page 93.
 Consuelo Roza and Vanina Hofman, Taxonmedia, Publication of exerpts of "Shelf Life: IDC thread," from the Conference Proceedings of Conservación del arte electrónico: qué preservar y cómo preservarlo? (Seminar_Media art conservation: what aspects should be preserved and how can we address it?) conference Buenos Aires, 2008], proceedings published by Taxonmedia, Barcelona, Spain, Spring 2009.
 Parent, Sylvie, "Projects Web Localisation "[Photographic Projects for the Web: Site Recognition], CV ciel variable, Montreal, Canada, number 77, November 2007. 2007
 Wands, Bruce, "Art of the Digital Age," Thames & Hudson, 2006, p. 203.
 Faure Walker, James, "Painting the Digital River," Prentice Hall, 2006, p. 254.
 Roger F. Malina, Sean Cubitt, "Women, Art, and Technology, MIT Press, 2003, p. 98.
 Kaley Middlebrooks, "Good Work Project Report Series 9, New media Art: A New Frontier or Continued Tradition," Harvard University, January, 2001.
 Roberta Bosco, Stefano Caldana, "Memoria De Nueva York," Ciberpais Mensual, Madrid, Spain, No. 17, Diciembre, 2001.
 Steve Wilson, "Information Arts: Intersections of Art, Science, and Technology," MIT Press/Leonardo Books, 2001.
 Odile Filon, "Annette Weintraub, Raconte L'architecture," D'Architecture, Aout/Septembre, 2000. No. 104, p.22.
 Anne Morgan Spalter, "The Computer in the Visual Arts," Addison-Wesley, 2000.
 Jeffrey Hogrefe, "Terra Firma," Black Book, Summer, 2000, p. 50-53.
 John Morton, "Whitney Biennial 2000: Internet Art," ArtByte, May-June 2000, p. 73.
 Rachel Baker, "Web Work, A History of Internet Art," Artforum, May, 2000 (XXXVIII, No.9), p. 162.
 Edith Newhall, "Biennial Angst," New York Magazine, March 27, 2000. P.77-80.
 Hank Hoffman, "The Poetics of the Visual," New Haven Advocate, April, 2000.
 Eric Copage, "New York On Line," The New York Times, Sunday July 11, 1999, City section, p. 8.
 Robert Atkins, "State of the (On-line) Art," Art in America, April, 1999 pp. 89-95.
 "Artist Space," Digital Creativity, Volume 9 Number 3, Swets & Zeitlinger, 1998, pages 160-174.
 "Only Connect," Beyond Interface, The New Yorker Magazine, June 13, 1998 p. 15.

“Interaction,” I.D. Magazine, June 1998. Awards from the 1998 Interactive Media Design Review, p. 58.
“(Psycho)Geography,” Intelligent Agent (vol. 2 no. 2), Spring, 1998. and artnetweb/Intelligent Agent No. 3.03
Elaine Weinmann, Peter Lourekas, Photoshop 4 Visual Quick Start Guide, Peachpit Press, Berkeley, 1997. Images center color insert (4 images) and pp. 305-306.

Robert Hirsch, Exploring Color Photography, 3rd edition, Brown & Benchmark, 1997. Image page 60.
Michael Gosney and Linnea Dayton, The Desktop Color Book, 2nd edition, MIS:Press, 1995. page 85.
Artline, June 1995, Adobe Systems, Inc., page 2.

“Metamorphoses: Photography in the Electronic Age,” Aperture 136 (Fall, 1994). Image pages 46-47.

“Not Painting by Numbers,” Newsweek, July 25, 1994, page 8.

“Portfolio: A SIGGRAPH 94 Preview,” Computer Graphics World, July 1994. Image page 67.

Calendar, The Boston Globe, July 14, 1994, image page 21.

Michael Dashkin, “From Drawing to Montage: Computers in Art,” Leonardo, Number 28:1, February, 1995.

“Electronic Art,” Pim: Magazine Voor Elektronisch Beeld, Number 1, 1993. pages 5, 36-39.

“Gallery,” Computer Artist, April 1993.

“State of the Art,” Computer Graphics World, March 1993. Image page 30.

Featured Artist, Art & Science Collaborations, Movements, Fall, 1992.

Gwen Sylvan, Pixel, The Computer Image Magazine, “Annette Weintraub,” issue 8; Summer, 1992.

J. Ellen Gerken, Click 1, North Light Books, Cincinnati OH, 1990. Image page 67.

“Screen Test,” MacWeek, August 21, 1990. Caption story and image, page 31.

Gary Olson, Getting Started in Computer Graphics, North Light Books, Cincinnati OH, 1989. Image page 15.

“Portfolio: Annette Weintraub,” Pre-, July, 1989.

“Pantile,” Review listings, Newsday, Friday, June 1, 1984 (Illustration).

Malcolm Preston, “An Interest In Surface Design,” Newsday, November 17, 1982.

Online Citations and Events

“Drunken Boat, 10th Anniversary Issue,” Spring 2009. <http://www.drunkenboat.com>

“Life Support,” Newsgrist Splash page, Winter 2003. http://www.newsgrist.net/Splash_Weintraub.html

“Life Support,” Net Art Review, September 16, 2003. <http://www.netartreview.net>

“Annette Weintraub-Exploring the Architectural Environment,” NYFACurrent, Featured Artist, January 20, 2003

“Focus On,” Tema Celeste, Danielle Perra, [<http://www.temaceleste.com/eng/focuson.asp>].

“Old New York,” Robert Atkins, August 16, 2001. (<http://www.mediachannel.org/arts/gallery/archive/aug16.shtml>).

“New York’s Chaos Inspires Web Art,” Matt Mirapaul, Arts@Large, Cybertimes, The New York Times online, July 6, 2000. (www.nytimes.com/library/tech/00/07/cyber/artsatlarge/06artsatlarge.html)

“Internet Art on Display at Whitney Biennial,” Jamie Allen, CNN.com, April 18, 2000. (www.cnn.com/2000/STYLE/arts/04/18/whitney.biennial/)

“The Net as Canvas,” Janelle Brown, Salon.com, March 15, 2000. (www.salon.com/tech/feature/2000/03/15/whitney/print.html)

“Whitney Speaks: It *Is* Art,” Reena Jana, Wired News, March 23, 2000. ([www.wired.com/news/print/0.1294,35157,00.html](http://www.wired.com/news/print/0,1294,35157,00.html))

“Arts plastiques, le favori. La célèbre biennale du musée new-yorkais s’ouvre au Net-art,” Le Monde Interactif, (www.lemonde.fr/article/0,2320,dos-3451-61944-0-1--,00.html).

“Whitney in Webland,” Giovanni Garcia Fenech, Artnet.com, (www4.artnet.com/Magazine/news/garcia-fenech/garcia-fenech3-24-00.asp).

“Magazine,” Fukuoka City Foundation for Arts and Cultural Promotion (http://www.ffac.or.jp/magazine/06/tokushu4_e.html).

“Le Whitney museum consacre “l’art web,” Multimédium Actualities. [<http://www.multimedium.com/cgi-bin/nouvelles.cgi?id=3507>]

“Launch Net,” ZDTV Internet Tonight, (www.zdtv.com/zdtv/internettonight/biglist/story/0,4602,2601204,00.html).

“Whitney Biennial” Voila.com, France Telecom. (<http://www.voila.com/Features/Whitney/>)

“Archee base,” 2000. (<http://archee.qc.ca/ar.php3?btn=texte&no=111>)

“Beyond Interface,” International Conference on Museums and the Web, 1998. Commentaries by Elizabeth Broun, Director, National Museum of American Art and Edward Earle, American Museum of the Moving Image (http://www.walkerart.org/gallery9/beyondinterface/weintraub_work.html)

“New Media Preservation in a Transitional Era,” Pam Dixon, 1998. (<http://www.californiaculture.net/culture/pam3.html>).

Instituto Cultural Itau of Sao Paulo, Brazil, in conjunction with ISEA97 featuring “Pedestrian.”

“Realms,” Entertainment Resource Network, “The Best of the Best”, pick of Award-Winning entertainment sites for the week of February 4, 1996: (<http://www.ern.com/best/archive/2-4-96/index.html>). ERN cites “Realms” as: “Hard to define what this is—kind of an e-zine, but with real depth. Accurately self-described as a metaphor for different levels of consciousness. An excellent use of interactivity—lots of great graphic images—really a photographic comic book novel.”

“Realms,” Cool Site of the Day, October 29, 1995.

“Digital Life, Digital Art,” interview in c|net, January, 1996. (<http://www.cnet.com/Context/Features/Dlife/Digart/ss2.html>).

“Movers and Shakers,” interview in c|net, January, 1996 (<http://www.cnet.com/Context/Voices/index.html>).

OTHER CITATIONS

Colette Gaiter, “Protecting Our Assets,” Museum Computer Networks Conference, November, 2004.

PANELS. PRESENTATIONS

“On the Bowery, Librarian’s Choce,” Mulberry Street Library, New York Public Library, Saturday Jan 16, 2016 .

“Overload/Absence: the collapse of space to surface in representations of urban space,” ISEA 2014, Zayed University, Dubai, UAE. November 3-8, 2014.

“In Pursuit of Time Regained: Reconciling the Unstable Past, Present and Future of Web-based Art,” Sabançi University, Istanbul, Turkey. September 13-21, 2011.

“Digital Art Within (or Without) the Western Tradition,” Art Watch, NYIT Fine Arts, moderator and panelist, 2011.

“Rancid Nourishment : Spreading Practices on the Bowery .” The New Museum, October 30, 2008.

“Shelf Life,” Institute for Distributed Creativity (IDC), invited to select a theme and moderate a list discussion of 1300 theorists, artists and researchers who explore collaboration in media art, technology and theory with an emphasis on social contexts. November, 2007.

“Artists’ Talk,” Pontificia Universidade Católica, Rio de Janeiro, Brazil, 2006.

“Artists’ Talk,” Pace College November, 2004.

“Digital Downtown,” Pace College, May, 2003.

“Integrating Multiple Narratives: The Mirror That Changes,” SIGGRAPH2002, San Antonio, Texas, July, 2002.

“Open Source Architecture: Building Eyebeam,” The New School, New York, December 1, 2001.

“Crossroads,” ISEA2000, Forum Des Images, Paris, France.

Digital H@ppy Hour, The Kitchen/Rhizome, April, 00.

“New Media,” Art Directors Club of NY, November, 2000.

“Bypaths,” Moving Image Gallery, November 2000.

College Art Association, Town Meeting. “Fair use of Digital Images: Practical and Actual Use of Web sites.” Sponsored by CAA, The Cooper Union and the Samuel H. Kress Foundation. February, 1997.

“Art Dirt,” Internet Radio, February, 1997.

“TechnoSeduction,” The Cooper Union, January, 1997.

“The Theater of Virtual Intimacy; Visual Narrative on the Web.” College Art Association, February, 1997

“The Web as Intimate Space,” ISEA96, Rotterdam, the Netherlands, September, 1996.

Moderator, “Art on the Web, the Web as Art,” SIGGRAPH96, August, 1996.

“Digital Directions: New Art or New Packaging,” The Committee for the 21st Century of Skowhegan, November, 1995.

Moderator, “Emerging Art Practices,” and presenter of “Resolving the 2D Dilemma: How to Repurpose Your 2D Art, ISEA (International Symposium on Electronic Art.), Montreal, Canada, September, 1995.

“The Computer and The Visual Arts: A Revolution in Progress,” CAA, San Antonio, TX, January, 1995.

Co-presenter with Cynthia Beth Rubin, “Running to Stay in Place: Guidelines for Faculty in Computer-based Media,” ISEA 94, International Symposium on Electronic Art, Helsinki, Finland, August, 1994.

“Bridging the Techno Gap,” Sixth Annual Conference of Computer Graphics in Education, Pratt Manhattan, 1994.

Visiting Artist Presentation, The Print Club of Albany, Albany, NY, 1992.

“Artists and Computers,” Artists Talk on Art, December, 1991.

“Crossovers—to/from Traditional Media,” Small Computers in the Arts Symposium, University of the Arts, Philadelphia, Pennsylvania. November, 1990.

“Issues in Computer Graphics Education,” Pratt Manhattan, March, 1989.

“Artists and the Electronic Age Exposition,” Aaron Davis Hall, City College of New York, November, 1987.

“Women in Computer Graphics,” 1986 National Conference. The Cooper Union, February, 1986.

Papers and Articles

“Overload/Absence: the collapse of space to surface in representations of urban space,” ISEA 2014 Proceedings, Zayed University Press, 2015.

“Design into Art,” Graphis, February/March, 2003.

“Art on the Web, the Web as Art.” Communications of the ACM. October, 1997.

“No Escape from LA,” fps the Magazine of Computers and Animation, Winter, 1997.

“When Worlds Collide: Live Action Footage and Computer-generated Animation Sequences Learn to Just Get Along,” fps, the Magazine of Computers and Animation, Winter, 1996.

“Web Space is the Art Place,” Intelligent Agent, October, 1996.

“Artifact, Artifact: The Landscape of the Constructed Digital Environment,” Leonardo. Number 28:5, November, 1995.

“Worshipping Hollywood Domination at the Shrine,” fps: the Magazine of Computers and Animation, Autumn, 1995.

Co-author with Cynthia Beth Rubin, “Running in Place: Guidelines for Faculty in Computer-based Media,” published in ACM/SIGGRAPH journal Computer Graphics, Volume 28, Number 4, November, 1994.

Co-author with Delle Maxwell, “A User’s Guide to the Electronic Cliché,” Proceedings, FISEA (Fourth International Symposium on Electronic Art), Minneapolis College of Art and Design, 1994.

Other

“Digital Art And The Urban Environment,” moderator. Pace Digital Gallery, Pace University, New York. October 4, 2013.

Think-tank invitee: Post-Studio Lessons: Teaching Art in the 21st Century. Museum of Modern Art, New York. May 15, 2008.

REVIEWER

Referree, Art and Animation Sketches and Applications, SIGGRAPH, 2000.

Referree, Course proposals, SIGGRAPH 1992.

JUROR

International Programme Committee, ISEA Hong Kong, 2016

Digital Art Digital Art Scholastic Art Awards Panel, Regional, Alliance of Young Artists and Writers, 2013.

SIGGRAPH Space Time Interactive, 2010

New York Foundation for the Arts (NYFA) Artists' Fellowships panelist, Computer Arts, 2007

EMA Excellence & Dansker Award, 2002.

New Horizons Award for Innovation in New Media, 2000.

78th Art Director's Club of New York, New Media Jury, 1999.

The Third Annual New York Digital Salon, 1995.

VISITING ARTIST LECTURES

Downstate Medical School, "Life Support," December 2007.

"Work Zone," School of Visual Arts, 2002

University of Missouri-Columbia, Missouri. 2000.

Parsons School of Design, MFA Program in Art and Technology, 1999. 2000.

Pratt Institute, Computer Graphics in Context, MFA Computer Art Program. 2000, 1999, 1996.

New York University, 1993.

EDUCATION

M.F.A. University of Pennsylvania, Graduate School of Fine Arts.

B.F.A. The Cooper Union.

ADDENDUM [Selected Academic]

TEACHING AND ADMINISTRATION

1992- Professor of Art

1989-92 Associate Professor of Art

1983-88 Assistant Professor of Art (tenure 1988)

ACADEMIC HIGHLIGHTS

2012-, 1994-2007 Founder and Program Director, BFA in Electronic Design and Multimedia and undergraduate concentration in Design & Multimedia.

Proposed and developed curriculum for the BFA in Electronic Design and Multimedia (adopted 1999), and the MFA in Digital and Interactive Art Practice (adopted 2010).

2012 Panelist, Provost's New Chairs Orientation.

2007-2010 Chair, Department of Art. As Chair, created departmental self-study report for 8-year visit by outside evaluators resulting in positive assessment; developed a Digital Output Center for joint use by Electronic Design & Multimedia and Photography; expanded offerings of Art courses by 25%, as Chair lead five searches for Lecturer positions and three searches at the Assistant/ Associate Professor rank.

2008-09 Chair, Subcommittee on School of the Arts, College Strategic Planning Committee. Researched and developed a 5-year plan for creation of a School of the Arts at CCNY which was included in the college Strategic Plan of 2009-2013.

2005-2013 Digital Consortium. Working group on digital media arts curriculum and funding at CCNY.

2000- College and Department Committee Assignments [selected]:

Chaired department committees: Curriculum, Service on Department Executive Committee since 1995.

Participated in five searches as Director of Electronic Design & Multimedia, also participated in college-wide searches for Dean and President. Other College committees include : Tech Committee and Faculty Council.

OTHER ACADEMIC EXPERIENCE

Advisory Board, Trans Art Institute, Linz, Austria

Faculty Mentor, Trans Art Institute Board of Directors,

NYC/ACM SIGGRAPH [1988-90 and 1990-1992.]

College Art Association, Professional Practices Committee, 1995-1997

College Art Association, Intellectual Property Committee, 1995-1997

College Art Association, Mentor, Career Development Workshop, 1997, 2000.

Co-Author, Guidelines for Faculty Teaching in Computer-Based Media in Fine Art and Design. 1995, rev. 2007.